

Contact

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www.linkedin.com/in/vincenzo-santalucia-b4201018 (LinkedIn)
vincenzosantalucia.design (Portfolio)

Top Skills

Game Design
User experience
Graphic Design

Languages

Inglese (Professional Working)

Honors-Awards

Best artistic realization - nomination

Publications

Antioxidants, Dietary Fatty Acids, and Sperm: A Virtual Reality Applied Game for Scientific Dissemination

Vincenzo Santalucia

Game & Interaction Designer Freelance
Firenze, Tuscany, Italy

Summary

10+ years' experience in Visual, Interaction and Game Design.
UI/UX portfolio at www.vincenzosantalucia.design

Experience

Università degli Studi di Siena

Researcher

March 2019 - Present

DEPARTMENT OF SOCIAL, POLITICAL AND COGNITIVE SCIENCES -
Santa Chiara Lab

VR/AR researcher - Interaction designer within the project "MixedRInteriors, AR/VR Enabling technology and platform for the Industry 4.0."

<http://www.labvrunisi.it/>

Freelance

Interaction and Game Design consultant - UI/UX designer and artist
December 2015 - Present
Florence Area, Italy

UI/UX portfolio at www.vincenzosantalucia.design

TheSign - Comics & Arts Academy

Game design teacher

October 2014 - Present

Florence

Game analysis and game design teacher in game design course and other courses in videogame area.

Balzo

Cofounder - GameDesigner - Art Director

2010 - December 2015 (5 years)

Firenze

Game designer & Art Director for all games developed by Balzo, both videogames published on digital marketplace and serious game or gamification applications created for other companies.

Giunti O.S. Organizzazioni Speciali

UX and Graphic Designer

April 2011 - January 2014 (2 years 10 months)

ux design for psychological-testing applications, brand design for new editorial products, layout design for scientific publishing, graphic design in marketing area

GiuntiScuola

Ux designer, layout Designer

July 2010 - April 2011 (10 months)

Graphic design and development of books for primary school, from concept to print.

Graphic design and development of multimedia content for education

Coordination of external illustrators

Giunti Labs

Art Director

November 2008 - July 2010 (1 year 9 months)

Graphic design and development of E-learning course in local and international context, in corporate and educational environment

Coordination of graphic developers

RedNoodles

graphic designer

2008 - 2009 (1 year)

Web designer, illustrator

SAGO

Graphic Designer

2007 - 2008 (1 year)

Florence

Graphic designer for e-learning courses

Education

Master Multimedia Content Design

Master I livello, multimedia content design · (2005 - 2006)

Università degli Studi di Firenze - Disegno Industriale

Laurea triennale in Disegno Industriale, Industrial Design · (2001 - 2005)